

Basic Computer Engineering Sanjay Silakari

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Dr. Sanjay Silakari, University Institute of Technology RGPV, Sanjay Silakari is currently a Professor of Computer Science Engineering, in a public institution located in Bhopal, India. The institution was established by the government of Madhya Pradesh with the name Government Engineering College (GEC). It is an autonomous institution as of 2010.

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Sanjay Silakari is the Dean in faculty of CS or IT and the chairman of board of studies, CSE, RGPV, Bhopal. He is also a professor and Head of Department of CSE in University Institute of Technology of RGPV. Dr. Silakari has more than two decades of teaching and administrative experience and has guided several students for their doctoral and master studies.

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Market_Desc: Primary Market - Undergraduate I Year Engineering student of RGPV, Bhopal (More than 1 lac intake)Course: Basic Computer EngineeringCourse Code: B.E. - 205Secondary Market - Undergraduate first year students of various universities, such as - UPTU (ECS-101/ECS-201 : Computer Concepts and Programming in C) - UTU (Fundamentals of Computer & Programming) - PTU (CS-101 Fundaments of Computer Programming and Information Technology) - RTU (Computer Systems and Programming [104]) - GTU (Computer Programming and Utilization) - Anna (GE2112 Fundamentals of Computing and Programming) - JNTU (C Programming and Data Structures) - BPUT (BCSE 3101 PROGRAMMING IN C) - VTU (10CCP13/10CCP23 Computer Concepts and C Programming) - CSVTU (300224 Introduction to Computing) Special Features: - Completely covers the syllabus as a textbook for B.E. first year course Basic Computer Engineering , RGPV (Bhopal) and similar courses in other universities. - Single-handedly caters to the requirements of several engineering disciplines that have this course in their curriculum. - Explains programming in C++ in detail. - Covers operating systems such as Windows, DOS and UNIX; database management systems; data structures; algorithms and C++, without entering into the specifics of programming languages and complex technologies. - Makes liberal use of screenshots to show how the screen would look like after processing the command. - Has increased utility owing to the presence of a large number of examples and illustrations. - Covers programming assignments and experimental portions under specific chapters to take into account the practical nature of the course. - Contains appendices that introduce readers to emerging areas of research such as neural networks and fuzzy logic. - Provides model question papers for practicing questions based on the examination pattern. - Excellent pedagogy having: ü 160+ Figures ü 70+ Tables ü 40+ Programs with output ü 70+ Syntaxes and explanatory examples ü 220+ Objective questions ü 170+ Review questions ü 50+ Programming assignments. About The Book: This book helps in familiarizing students with the basic organization of the computer, and then moving on to study of the operating systems such as Windows, DOS and UNIX; database management systems; data structures; algorithms and C+ , without entering into the specifics of programming languages and complex technologies. It provides an insight into the basics of computers as delineated by the syllabi of RGPV and various reputed Indian universities. This book is suitable for self-study because of clear explanation of the topics, uniformity in presentation, illustration of concepts through numerous examples; and chapters are laced with various screenshots to give an idea as to how the screen would look like while performing that particular step.

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Description:This book is going to be the first well organized book for soft computing, including all the three major constituents or aspect of soft computing (neural networks, fuzzy logic and evolutionary computation), and hopefully will be proved beneficial for both kind of people; those striving to gain knowledge and those striving to score grades. The book is comprised of each and every topic of soft computing is a vast field of artificial intelligence with very much exploration to real time problems, especially regarding the quench of decision making and automation in the leading AI industries.Key Features:Comprehensive coverage of various aspects of soft computing concepts.Artificial intelligence, Neuro computing, Fuzzy logic Evolutionary computation.Strictly in accordance for the syllabus coverd under UG, PG, and Doctoral courses. (B.E. / B. Tech./ MCA/ M. Tech/ Research Scholars)Simple language, crystal clear approach, straight forward comprehensible presentation.The concepts are duly supported by several examples.Important question papers for every chapters.Table of contents.Chapter 1: Introduction to Neuro-computingChapter 2: Training the Neural networksChapter 3: The unsupervised networksChapter 4: The fuzzy logicChapter 5: The Evolutionary computationChapter 6: Few Auxiliary algorithms

Special Features: - Simple language, point-wise descriptions in easy steps. - Chapter organization in exact agreement with sequence of syllabus. - Simple line diagrams. - Concepts supported by ample number of solved examples and illustrations. - Pedagogy in tune with examination pattern of RGTU. - Large number of Practice problems. - Model Question Papers About The Book: This book is designed to suit the core engineering course on basic mechanical engineering offered to first year students of all engineering colleges in Madhya Pradesh. This book meets the syllabus requirements of Basic Mechanical Engineering and has been written for the first year students (all branches) of BE Degree course of RGPV Bhopal affiliated Engineering Institutes. A number of illustrations have been used to explain and clarify the subject matter. Numerous solved examples are presented to make understanding the content of the book easy. Objective type questions have been provided at the end of each chapter to help the students to quickly review the concepts.

Cloud technologies have revolutionized the way we store information and perform various computing tasks. With the rise of this new technology, the ability to secure information stored on the cloud becomes a concern. The Handbook of Research on Securing Cloud-Based Databases with Biometric Applications explores the latest innovations in promoting cloud security through human authentication techniques. Exploring methods of access by identification, including the analysis of facial features, fingerprints, DNA, dental characteristics, and voice patterns, this publication is designed especially for IT professionals, academicians, and upper-level students seeking current research surrounding cloud security.

The second international conference on INformation Systems Design and Intelligent Applications (INDIA – 2015) held in Kalyani, India during January 8-9, 2015. The book covers all aspects of information system design, computer science and technology, general sciences, and educational research. Upon a double blind review process, a number of high quality papers are selected and collected in the book, which is composed of two different volumes, and covers a variety of topics, including natural language processing, artificial intelligence, security and privacy, communications, wireless and sensor networks, microelectronics, circuit and systems, machine learning, soft computing, mobile computing and applications, cloud computing, software engineering, graphics and image processing, rural engineering, e-commerce, e-governance, business computing, molecular computing, nano-computing, chemical computing, intelligent computing for GIS and remote sensing, bio-informatics and bio-computing. These fields are not only limited to computer researchers but also include mathematics, chemistry, biology, bio-chemistry, engineering, statistics, and all others in which computer techniques may assist.

This book focuses on soft computing and how it can be applied to solve real-world problems arising in various domains, ranging from medicine and healthcare, to supply chain management, image processing and cryptanalysis. It gathers high-quality papers presented at the International Conference on Soft Computing: Theories and Applications (SoCTA 2020), organized online. The book is divided into two volumes and offers valuable insights into soft computing for teachers and researchers alike; the book will inspire further research in this dynamic field.

The volume contains the papers presented at FICTA 2012: International Conference on Frontiers in Intelligent Computing: Theory and Applications held on December 22-23, 2012 in Bhubaneswar engineering College, Bhubaneswar, Odissa, India. It contains 86 papers contributed by authors from the globe. These research papers mainly focused on application of intelligent techniques which includes evolutionary computation techniques like genetic algorithm, particle swarm optimization techniques, teaching-learning based optimization etc for various engineering applications such as data mining, image processing, cloud computing, networking etc.

This book features selected research papers presented at the First International Conference on Computing, Communications, and Cyber-Security (IC4S 2019), organized by Northwest Group of Institutions, Punjab, India, Southern Federal University, Russia, and IAC Educational Trust, India along with KEC, Ghaziabad and ITS, College Ghaziabad as an academic partner and held on 12–13 October 2019. It includes innovative work from researchers, leading innovators and professionals in the area of communication and network technologies, advanced computing technologies, data analytics and intelligent learning, the latest electrical and electronics trends, and security and privacy issues.

This collection of proceedings from the International Conference on Systems Engineering, Las Vegas, 2014 is orientated toward systems engineering, including topics like aero-space, power systems, industrial automation and robotics, systems theory, control theory, artificial intelligence, signal processing, decision support, pattern recognition and machine learning, information and communication technologies, image processing, and computer vision as well as its applications. The volume 's main focus is on models, algorithms, and software tools that facilitate efficient and convenient utilization of modern achievements in systems engineering.

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